

**EMS-286  
SYSTEM BOARD  
MANUAL**

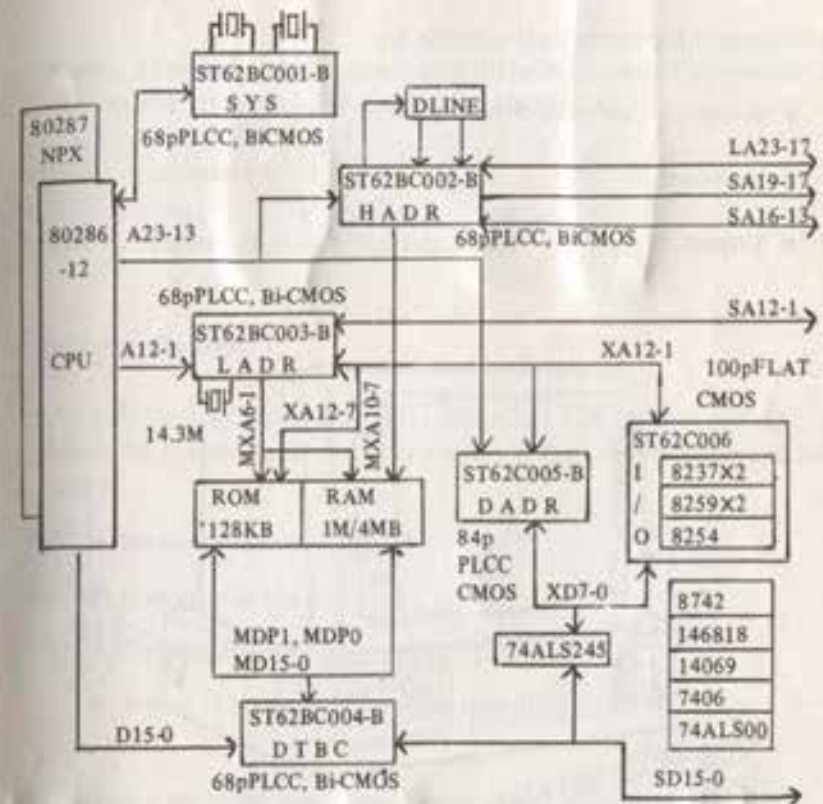
**EMS-286  
SYSTEM BOARD  
MANUAL**

TCI TRIDENT COMPUTER INC.  
5F  
NO.4  
S2U WEI LANE  
CHUNG CHENG RD.  
HSIN TIEN CITY  
TAIPEI  
TAIWAN R.O.C

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## 25/20M 12M



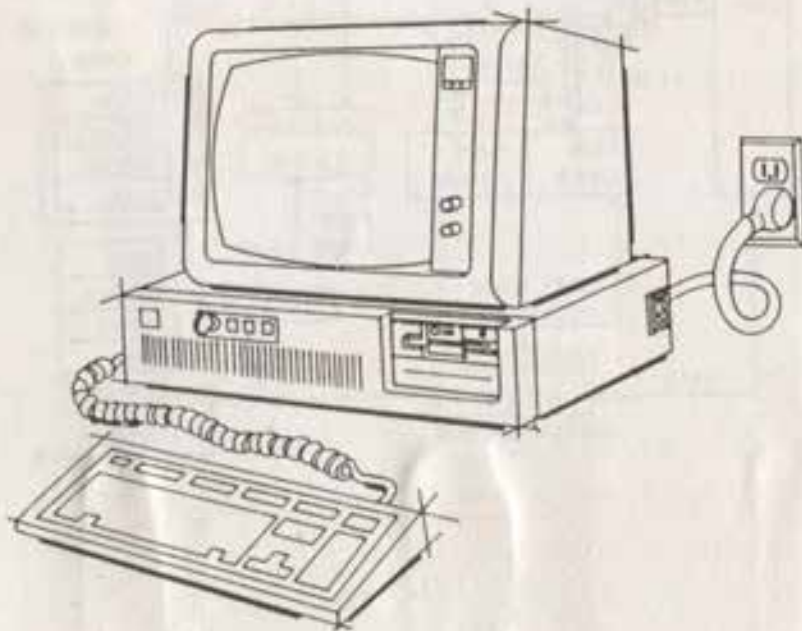


## TCI-EMS 286 SPECIFICATION:

### Hardware

Minimum hardware requirements are:

- System unit with one diskette drive
- Keyboard
- Display.



### Installation

1. Have all your *internal* options been installed in your system unit?

**Note:** Internal options are parts installed *inside* the system unit such as the adapter your display is attached to.

**YES** Continue with the next step.

**NO** Reference the following steps.

### Internal Options

Internal options are parts installed inside the system unit. Some of the internal options available for your system are listed below.

- Memory expansion options
- Display adapters
- Diskette drives
- Printer or communication adapters.

Some options come packaged with instructions written for you. If you are installing an option not listed in this book, use the instructions enclosed with that option. Install these options in any order that is convenient for you.

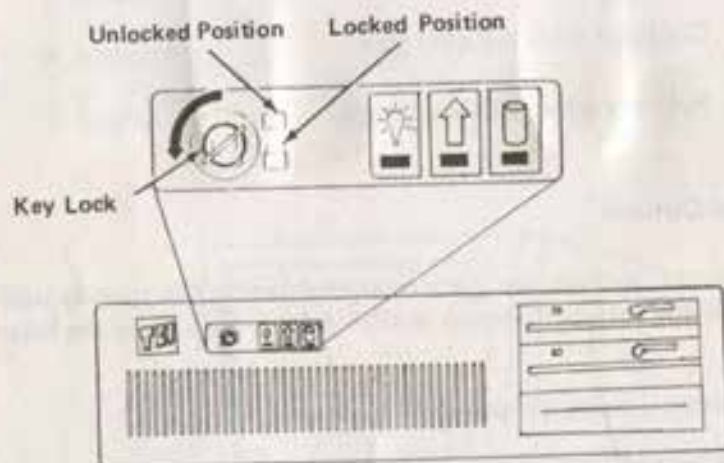
Before you begin installing any internal options, remove the cover using the procedure in this section.

### Required Tools

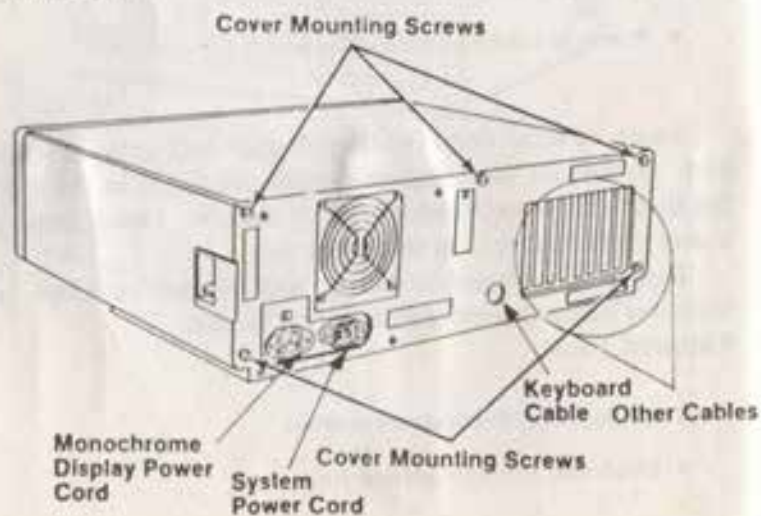
- Medium-size, flat-blade screwdriver
- Small-size, flat-blade screwdriver.

## Cover Removal

1. Turn off your system unit.
2. Turn off all external options (printer, display and others).
3. Unlock the key lock and remove the key.



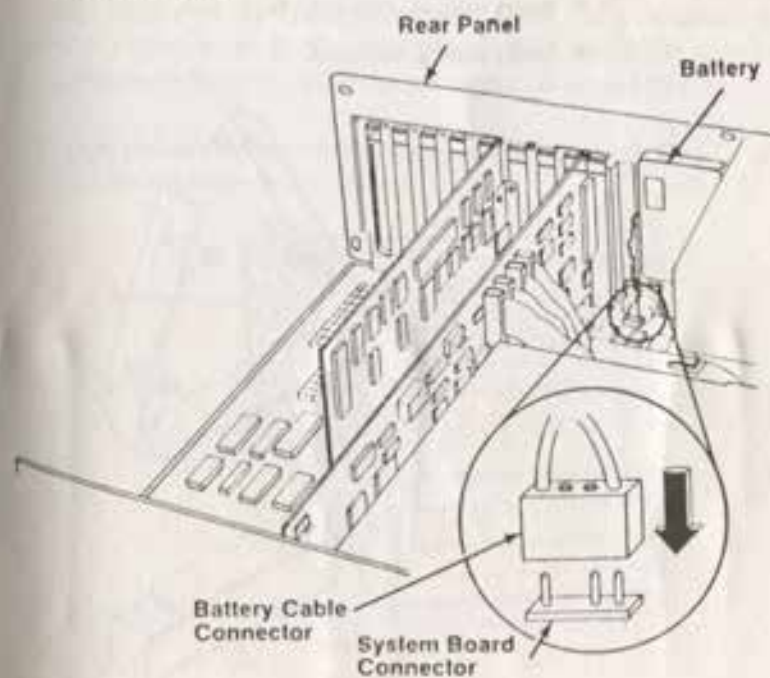
4. Remove the cover mounting screws.



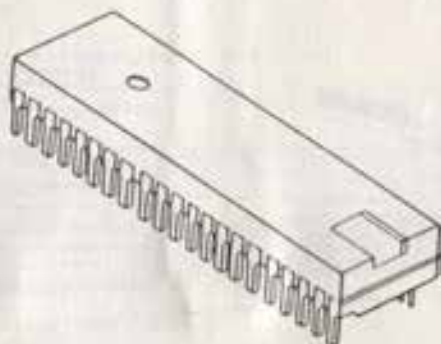
5. Remove the cover.



6. Connect the battery cable to the system board battery connector, as shown.

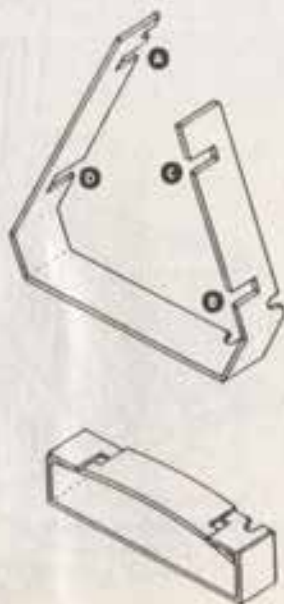


## Personal Computer 80287 Math Coprocessor

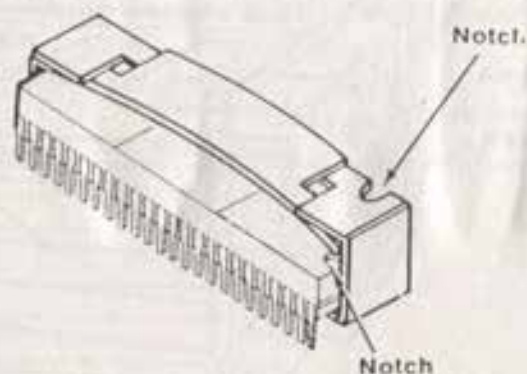


1. Assemble the safety protector as shown below.

- Insert slot A into slot B
- Insert slot C into slot D

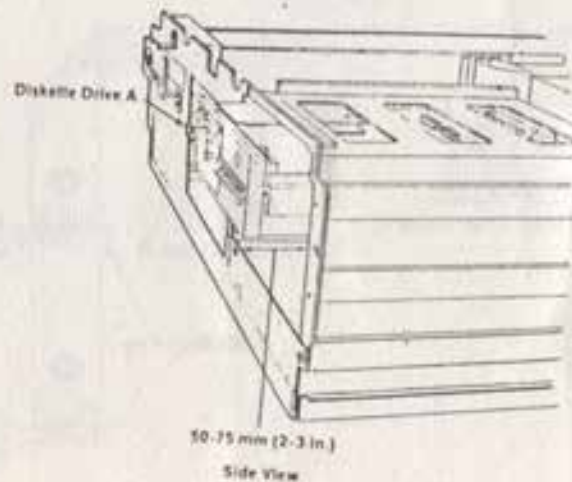


2. Insert the coprocessor into the safety protector as shown. Make sure that the notch in the safety protector is on the same end as the notch in the coprocessor. The overlapped portions of the safety protector should be on the top of the coprocessor.



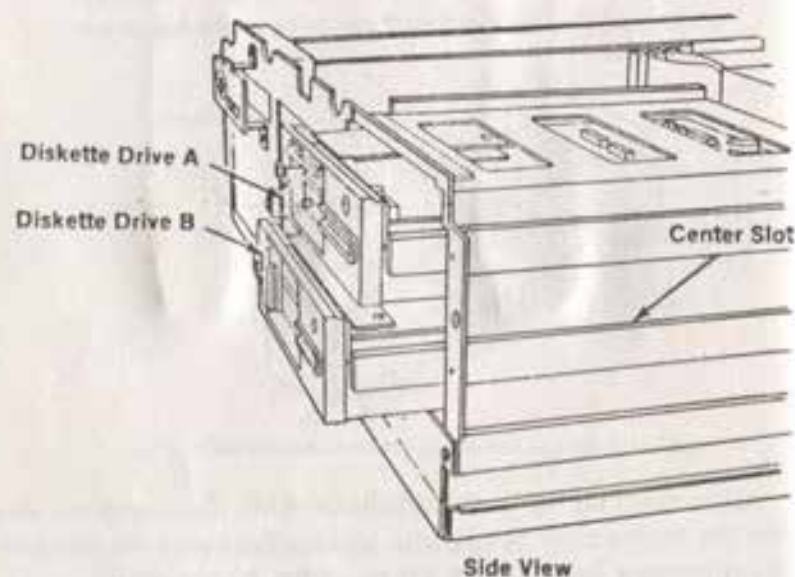
Align the pins of the coprocessor with the connector and press the coprocessor firmly into place. Make sure the notch on the coprocessor lines up with the notch on its connector.

3. Slide diskette drive A out approximately 50-75 mm (2-3 in.), but do not disconnect the cables.

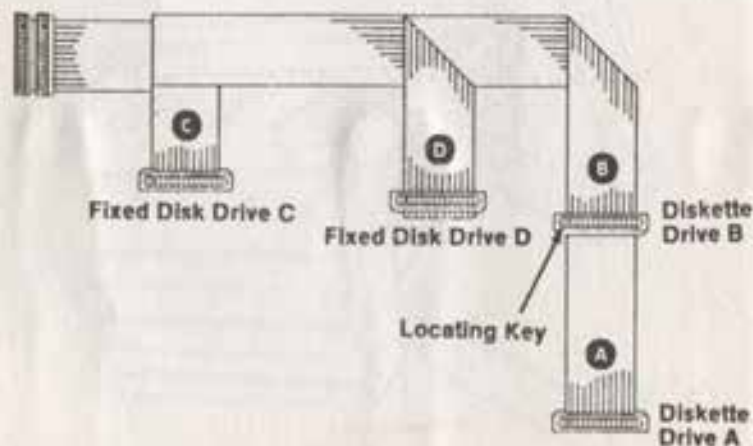




4. Slide drive B into the center slot of your system unit until it is even with drive A.

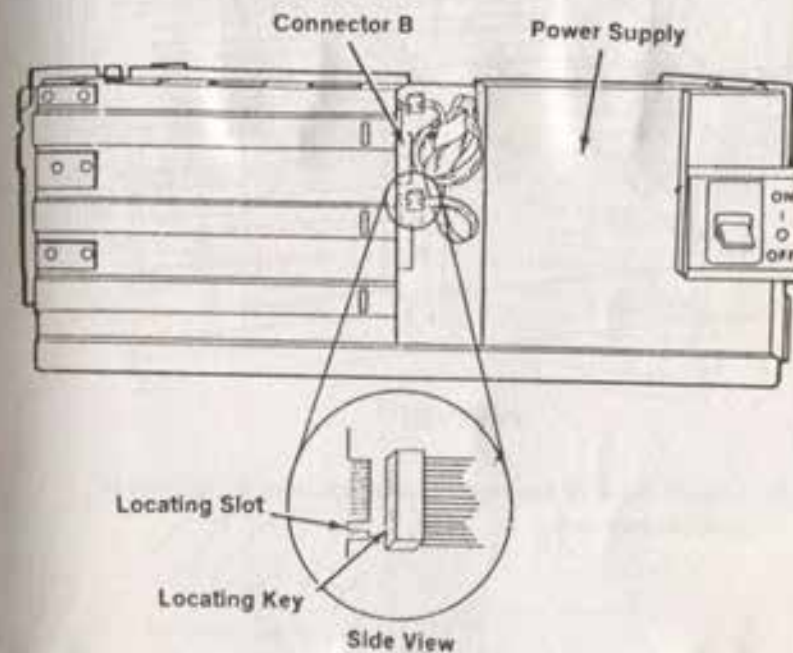


5. Find the connector labeled B, located behind the diskette drives.



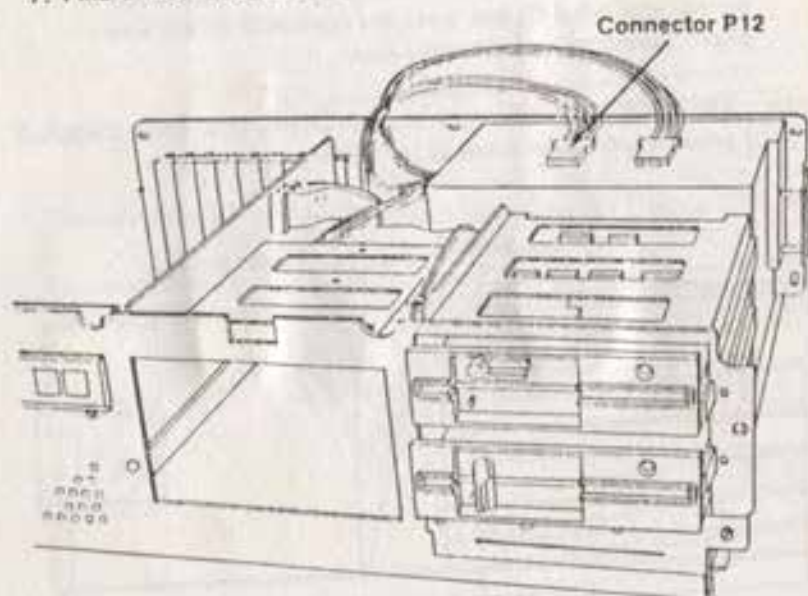
6. Align the locating key on connector B with the locating slot on diskette drive B, and press the connector firmly into place. Connector locations may vary.

Note: Depending on the number of drives you have installed in your system, you may have extra cable connectors.



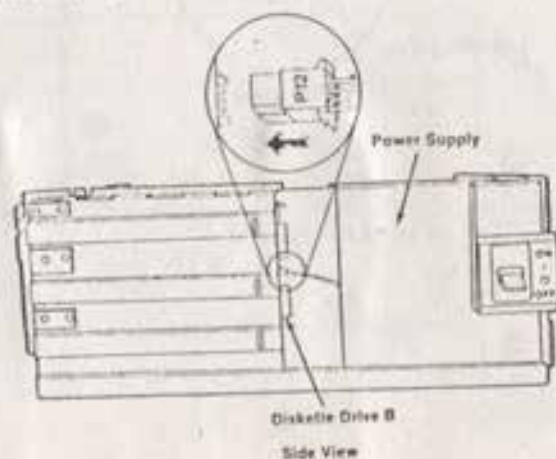


7. Find the connector labeled P12.



Front View

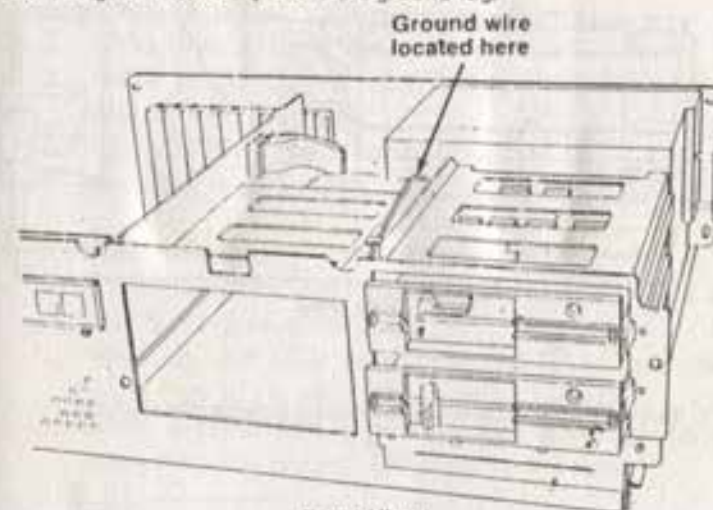
8. Connect the P12 connector to diskette drive B. Connector locations may vary.



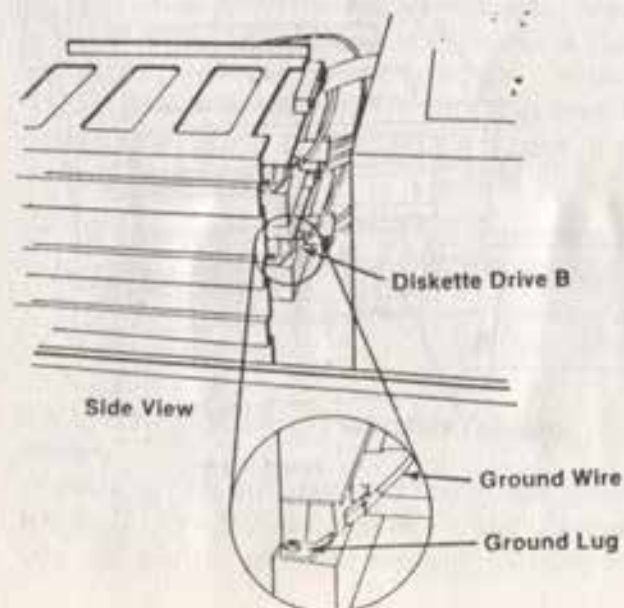
9. Connect a ground wire to diskette drive B.

**Notes:**

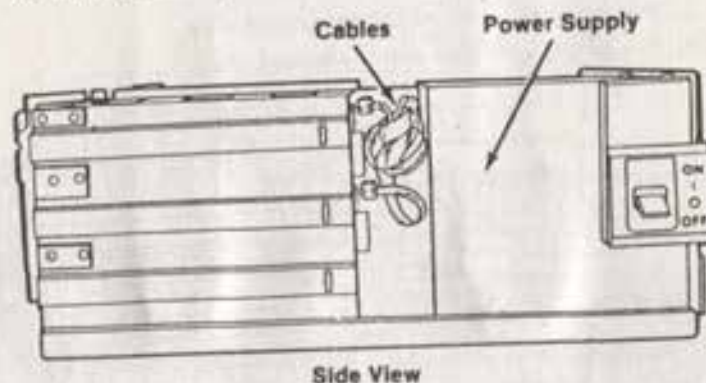
- You may have only one unused ground wire.
- The ground wire slips over the ground lug.



Front View



10. Push the cables down and out of the way. They should be no higher than the power supply.



11. Rotate the diskette drive lever open (counterclockwise.).



## HOW TO SET UP AN EVALUATION MOTHERBOARD

### A. BIOS ROM

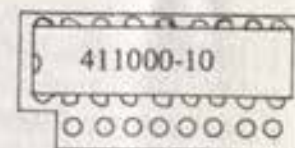
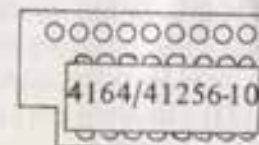
1. BIOS ROM (Lo) is inserted into ROM1.
2. BIOS ROM (Hi) is inserted into ROM3.
3. When 27128 type is used, JP9 is set to 1-2 side, and DIP switch -5 is set to ON.
4. When 27256 type is used, JP9 is set to 2-3 side, and DIP switch -5 is set to OFF.

### B. KEYBOARD BIOS

1. 8742 with keyboard BIOS programmed in it is inserted into 8742-marked location.
2. When an AWARD type keyboard BIOS (switchable by using Port 22) is used, JP7 is set to 2-3 side.
3. When a PHOENIX type keyboard BIOS (switchable by using Port 15) is used, JP7 is set to 1-2 side.

### C. DRAM

1. A total of 8 (0 -7) modes are available, depending on memory sizes, for insertion of DRAMs. A figure below shows ways of the DRAM insertion. When 4164 or 41256 DRAM is used, either DRAM is inserted to the 16-pin side. When 411000 DRAM is used, it is inserted to the 18-pin side.



2. For base RAM setting, J18 is set to 2-3 side.
3. Mode 0  
A total of 18 DRAMs (41256-10) are inserted onto BANK 0. The DIP switches -6, -7, and -8 are each set to ON. In this instance, the memory location is 00000 -



7FFFFH and the memory size is 512KB.

4. Mode 1

A total of 18 DRAMs (41256-10) are inserted onto BANK 0, and a total of 18 DRAMs (4164-10) are inserted onto BANK 1. The DIP switches -8, -7, and -6 are set to OFF, ON, ON, respectively. In this instance, the memory location is 00000 - 9FFFFH, and the memory size is 640KB.

5. Mode 2

A total of 18 DRAMs (41256-10) are inserted onto BANK 0, and a total of 18 DRAMs (41256-10) are inserted onto BANK 1. The DIP switches -6, -7, and -8 are set to ON, OFF, ON, respectively. In this instance, the memory locations are 00000 - 9FFFFH, 100000H - 15FFFFH, and memory size is 640KB + 384KB.

6. Mode 3

A total of 18 DRAMs (41256-10) are inserted onto BANK 0, and a total of 18 DRAMs (41256-10) are inserted onto BANK 1. The DIP switches -8, -7, and -6 are set to OFF, OFF, ON, respectively. In this instance, the memory location is 00000 - 9FFFFH, and the memory size is 640KB + EMS (384KB). The EMS (384KB) memory can be used as an EXPAND memory with a capacity of 16KB x 24 pages, by using a SUNTAC EMS driver program.

7. Mode 4

A total of 18 DRAMs (411000-10) are inserted onto BANK 0. The DIP switches -8, -7, and -6 are set to ON, ON, OFF, respectively. In this instance, the memory locations are 00000 - 9FFFFH, 100000H - 25FFFFH, and the memory size is 640KB + 1,408KB.

8. Mode 5

A total of 18 DRAMs (411000-10) are inserted onto BANK 0. The DIP switches -6, -7, and -8 are set to OFF, ON, OFF, respectively. In this instance, the memory location is 00000 - 9FFFFH, and the memory size is 640KB + EMS (1,408KB). The EMS (1,408KB) memory

can be used as an EXPAND memory with a capacity of 16KB x 88 pages, by using a SUNTAC EMS driver program.

9. Mode 6

A total of 18 DRAMs (411000-10) are inserted onto BANK 0, and a total of 18 DRAMs (411000-10) are inserted onto BANK 1. The DIP switches -8, -7, and -6 are set to ON, OFF, OFF, respectively. In this instance, the memory locations are 00000 - 9FFFFH, 100000H - 45FFFFH and the memory size is 640KB + 3,456KB.

10. Mode 7

A total of 18 DRAMs (411000-10) are inserted onto BANK 0, and a total of 18 DRAMs (411000-10) are inserted onto BANK 1. The DIP switches -6, -7, and -8 are set to OFF, OFF, OFF, respectively. In this instance, the memory location is 00000 - 9FFFFH, and the memory size is 640KB + EMS (3,456KB). The EMS (3,456KB) memory can be used as an EXPAND memory with a capacity of 16KB x 216 pages, by using a SUNTAC EMS driver program.

#### D. MONITOR TYPE

1. When a color monitor is used, the SW1 is set to 2-3 side.
2. When a monochrome monitor is used, the SW1 is set to 1-2 side.

#### E. CLOCK SPEED SWITCHING

1. When fixing to High Speed:  
JP1 is set to 2-3 side, and DIP switch -1 is set to OFF.
2. When fixing to Low Speed:  
JP1 is set to 2-3 side, and DIP switch -1 is set to ON.
3. When switching speeds externally:  
JP1 is set to 1-2 side, and a mechanical switch is installed onto JP4. JP4 in state of OPEN provides Low Speed, and JP4 in state of CLOSE provides High Speed.  
When JP4 is OPEN, the clock speed can be switched by use of the keyboard. When using TCI BIOS, keys (Ctrl +



Alt + H) are pressed simultaneously to turn to High Speed, and keys (Ctrl + Alt + L) are pressed simultaneously turn to Low Speed.

When JP4 is OPEN and then power is turned on, it will turn to Low Speed. When JP4 is CLOSE and power is turned on, it will invalidate the keyboard operation and will turn to High Speed at all times.

#### F. I/O WAIT SELECTION

1. When fixing to 4 WAIT:  
JP3 is set to 2-3 side, and DIP switch -3 is set to ON.
2. When fixing to 6 WAIT:  
JP3 is set to 2-3 side, and DIP switch -3 is set to OFF.
3. When selecting WAIT in conjunction with external clock speed switching:  
JP3 is set to 1-2 side, At this point, 6 WAIT is selected when the external clock speed is switched to High Speed; 4 WAIT is selected when it is switched to Low Speed.

#### G. EMS PORT ADDRESS

1. When using 0E8 - 0EFH as EMS Port Address, DIP switch -4 is set to OFF. SUNTAC EMS driver program setting is used at this point.
2. When using 098 - 09FH as EMS Port Address, DIP switch -4 is set to ON. SUNTAC EMS driver program setting is used at this point.

#### H. EXTERNAL EMS SELECTION SWITCH

A mechanical switch is installed onto JP5. This will allow RAM size setting mode to be switched externally as follows: Mode 2 to Mode 3, Mode 4 to Mode 5, Mode 6 to Mode 7, respectively. In this instance, DIP switch -8 is set to OFF.

#### I. RESET SWITCH

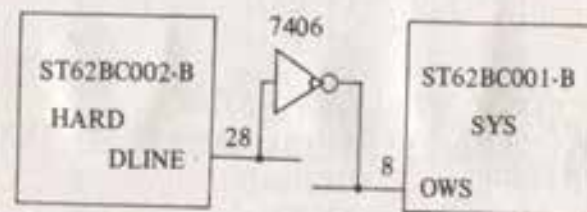
A mechanical switch is installed onto JP6. When JP6 is OPEN, the CPU will run, and when JP6 is CLOSE, the

CPU will be reset.

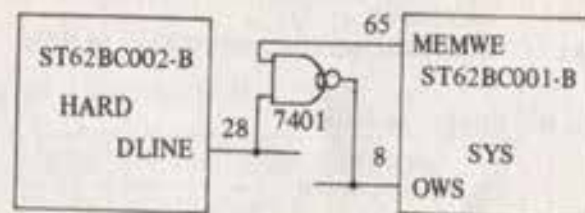
#### J. MAIN MEMORY 0 WAIT MODE

A following additional circuit needs to be installed when main memories are used at 0 WAIT mode:

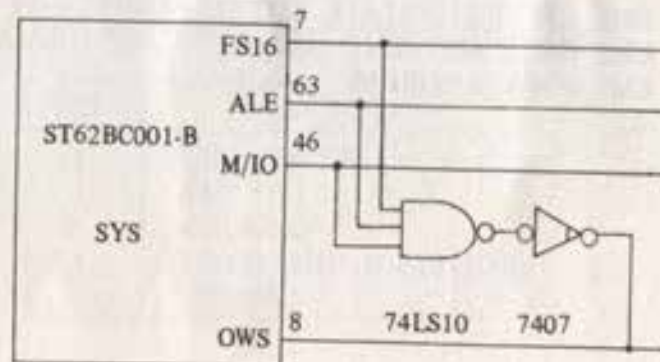
1. An additional circuit to be needed for 0 WAIT when DRAM is in state of READ or WRITE:



2. An additional circuit to be needed for 0 WAIT when DRAM is in state of READ:



3. An additional circuit to be needed for 0 WAIT when DRAM is in state of READ or WRITE and when PROM is in state of READ:



## EMS DRIVER SET-UP

1. Boot PC system by using DOS and the system will prompt you with A>
2. Copy SEMS. SYS file on your DOS diskette.
3. Type:

```
COPY CON CONFIG. SYS <ENTER>
DEVICE=SEMS. SYS /M:xxx /P: xxxx /I: xxx <ENTER>
Z<ENTER>
```

where M:xxx : System memory size, default is 640KB.  
 P:xxxx: EMS Physical page segment address, default automatic.  
 I:xxx : EMS Port address, default E8H or 98H.

The screen will display as follows:

```
1 File(s) copied
A>
```

4. Reboot your system. The screen will be display as follows:

```
EMS DRIVER INSTALL TOTAL PAGES : xxxx
EMS PAGE SEGMENT : xxxxxH
EMS PORT ADDRESS : xxxxxH
A>
```

## CONNECTOR PINOUT

### 1. POWER SUPPLY CONNECTOR (P8)

| PIN | DESCRIPTION |
|-----|-------------|
| 1   | POWER GOOD  |
| 2   | + 5V DC     |
| 3   | +12V DC     |
| 4   | -12V DC     |
| 5   | GROUND      |
| 6   | GROUND      |
| 7   | GROUND      |
| 8   | GROUND      |
| 9   | - 5V DC     |
| 10  | + 5V DC     |
| 11  | + 5V DC     |
| 12  | + 5V DC     |

### 2. SPEAKER CONNECTOR (J19)

| PIN | DESCRIPTION      |
|-----|------------------|
| 1   | SPEAKER DATA OUT |
| 2   | KEY              |
| 3   | GROUND           |
| 4   | + 5V DC          |

### 3. KEYBOARD SWITCH & LED CONNECTOR (J20)

| PIN | DESCRIPTION        |
|-----|--------------------|
| 1   | LED POWER          |
| 2   | KEY                |
| 3   | GROUND             |
| 4   | KEYBOARD INHIBITOR |
| 5   | GROUND             |



#### 4. KEYBOARD CONNECTOR (J22)

| PIN | DESCRIPTION     |
|-----|-----------------|
| 1   | KEYBOARD CLOCK  |
| 2   | KEYBOARD DATA   |
| 3   | SPARE           |
| 4   | KEYBOARD GROUND |
| 5   | + 5V DC         |

#### 5. BATTERY CONNECTOR (J21)

| PIN | DESCRIPTION     |
|-----|-----------------|
| 1   | BATTERY + 6V DC |
| 2   | KEY             |
| 3   | GROUND          |
| 4   | GROUND          |

#### 6. RESET CONNECTOR (JP6)

| PIN | DESCRIPTION |
|-----|-------------|
| 1   | RESET IN    |
| 2   | GROUND      |

#### 7. HIGH SPEED LED CONNECTOR (JP5)

| PIN | DESCRIPTION |
|-----|-------------|
| 1   | + ANODE     |
| 2   | - CATHODE   |

#### NOTES:

1. XTAL SET 25MHz = LED ON
2. XTAL SET 12MHz = LED OFF

### TROUBLE SHOOTING AND ERROR CODE

\*If any "fail code" numbers appear on your screen, the chart below shows the area of operation where the problem is occurring.

#### ERROR CODES

| Code | Operation                      | Fall Code |
|------|--------------------------------|-----------|
| 100  | System Board                   | 101       |
| 200  | Memory                         | 201       |
| 300  | Keyboard                       | 301       |
| 400  | Monochrome and printer adapter | 401       |
| 500  | Color/Graphic Monitor Adapter  | 501       |
| 600  | Diskette Drive and Adapter     | 601       |
| 700  | Math Coprocessor               | 701       |
| 900  | Printer Adapter                | 901       |
| 1100 | Async Communication            | 1101      |
| 1200 | Alt Async Communication        | 1201      |
| 1300 | Game Control                   | 1301      |
| 1400 | Matrix Printer                 | 1401      |
| 1500 | SDLC Communication             | 1501      |
| 1700 | Fixed Disk Drive               | 1701      |
| 2000 | BSC Adapter                    | 2001      |
| 2100 | Alt BSC Adapter                | 2101      |

- \* If, for example, the error code 201 appeared on the screen when the system was powered up, there would be something related to the memory wrong with the chip. Either the RAM chip is bad or the switch setting is wrong.



\* ADVANCED DIAGNOSTIC ERROR MESSAGES CONT.

| Code | Description   |
|------|---|
| 2019 | 8251 Data set ready stuck on.                       |
| 2020 | 8251 Clear to send stuck on.                        |
| 2021 | 8251 hardware reset failed.                         |
| 2022 | 8251 software reset failed.                         |
| 2023 | 8251 software "error reset" failed.                 |
| 2024 | 8251 transmit ready did not come on.                |
| 2025 | 8251 receive ready did not come on.                 |
| 2026 | 8251 could not force "overflow" error status.       |
| 2027 | Interrupt failure-no timer interrupt.               |
| 2028 | Interrupt failure-transmit, replace card or planar. |
| 2029 | Interrupt failure-transmit, replace card.           |
| 2030 | Interrupt failure-receive, replace card or planar.  |
| 2031 | Interrupt failure-receive, replace card.            |
| 2033 | Ring indicate stuck on.                             |
| 2034 | Receive clock stuck on.                             |
| 2035 | Transmit clock stuck on.                            |
| 2036 | Test indicate stuck on.                             |

| Code | Description                               |
|------|---|
| 2037 | Ring indicate stuck on.                   |
| 2038 | Receive clock not on.                     |
| 2039 | Transmit clock not on.                    |
| 2040 | Test indicate not on.                     |
| 2041 | Data set ready not on.                    |
| 2042 | Carrier detect not on.                    |
| 2043 | Clear to send not on.                     |
| 2044 | Data set ready stuck on.                  |
| 2045 | Carrier detect stuck on.                  |
| 2046 | Clear to send stuck on.                   |
| 2047 | Unexpected transmit interrupt.            |
| 2048 | Unexpected receive interrupt.             |
| 2049 | Transmit data did not equal receive data. |
| 2050 | 8251 detected overrun error.              |
| 2051 | Lost data set ready during data wrap.     |
| 22xx | Cluster adapter errors.                   |
| 24xx | Enhanced graphics adapter errors.         |
| 29xx | Color matrix printer errors.              |
| 2901 |   |
| 2902 |   |
| 2904 |   |
| 33xx | Compact printer errors.                   |

| Code | Description  |
|------|--|
| 4xx  | Monochrome monitor errors.   |
| 401  | Monochrome memory test.<br>horizontal sync frequency test, or video test failed    |
| 408  | User-indicated display attributes failure.   |
| 416  | User-indicated character set failure.  |
| 424  | User-indicated 80 x 25 mode failure.   |
| 432  | Parallel port test failed (monochrome adapter)                                     |
| 5xx  | Color monitor errors.  |
| 501  | Color memory test failed,<br>horizontal sync frequency test, or video test failed. |
| 508  | User-indicated display attribute failure.  |
| 516  | User-indicated character set.  |
| 524  | User-indicated 80 x 25 mode failure.   |
| 532  | User-indicated 40 x 25 mode failure.   |
| 540  | User-indicated 320 x 200 graphics mode failure.                                    |
| 6xx  | Diskette drive errors.   |
| 601  | Diskette power-on diagnostics test failed.   |
| 602  | Diskette test failed; boot record is not valid.                                    |
| 606  | Diskette verify function failed.   |
| 607  | Write protected diskette.  |
| 608  | Bad command diskette status returned.  |
| 610  | Diskette initialization failed.  |
| 611  | Timeout-diskette status returned.  |
| 612  | Bad NEC-diskette status returned.  |
| 613  | Bad DMA-diskette status returned.  |
| 621  | Bad seek-diskette status returned.   |
| 622  | Bad CRC-diskette status returned.  |
| 623  | Record not found-diskette status returned.   |
| 624  | Bad address mark-diskette status returned.   |
| 625  | Bad NEC seek-diskette status returned.   |
| 626  | Diskette data compare error.   |

|      |  |
|------|--|
| 7xx  | 8087 or 80287 math coprocessor errors.                     |
| 9xx  | Parallel printer adapter errors.                           |
| 901  | Parallel printer adapter test failed.                      |
| 10xx | Reserved for parallel printer adapter.                     |
| 11xx | Reserved for parallel printer adapter.                     |
| 1101 | Asynchronous communications adapter test failed.           |
| 12xx | Alternate asynchronous communications adapter errors.      |
| 1201 | Alternate asynchronous communications adapter test failed. |
| 13xx | Game control adapter errors.                               |
| 1301 | Game control adapter test failed.                          |
| 1302 | Joystick test failed.                                      |
| 14xx | Printer errors.  |
| 1401 | Printer test failed.                                       |
| 1404 | Matrix printer failed.                                     |
| 15xx | Synchronous data link control (SDLC) communications        |
| 1510 | 8255 port B failure.                                       |
| 1511 | 8255 port A failure.                                       |
| 1512 | 8255 port C failure.                                       |
| 1513 | 8253 timer 1 did not reach terminal count.                 |
| 1514 | 8253 timer 1 stuck on.                                     |
| 1515 | 8253 timer 0 did not reach terminal count.                 |
| 1516 | 8253 timer 0 stuck on.                                     |
| 1517 | 8253 timer 2 did not reach terminal count.                 |
| 1518 | 8253 timer 2 stuck on.                                     |
| 1519 | 8273 port B error.   |
| 1520 | 8273 port A error.   |
| 1521 | 8273 command/read timeout.                                 |
| 1522 | Interrupt level 4 failure.                                 |
| 1523 | Ring Indicate stuck on.                                    |



1524 Receive clock stuck on.  
 1525 Transmit clock stuck on.  
 1526 Test indicate stuck on.  
 1527 Ring indicate not on.  
 1528 Receive clock not on.  
 1529 Transmit clock not on.  
 1530 Test Indicate not on.  
 1531 Data set ready not on.  
 1532 Carrier detect not on.  
 1533 Clear to send not on.  
 1534 Data set ready stuck on.  
 1536 Clear to send stuck on.  
 1537 Level 3 interrupt failure.  
 1538 Receive interrupt results error.  
 1539 Wrap data miscompare.  
 1540 DMA channel 1 error.  
 1541 DMA channel 1 error.  
 1542 Error in 8273 error checking or status reporting.  
 1547 Stray interrupt level 4.  
 1548 Stray interrupt level 3.  
 1549 Interrupt presentation sequence timeout.

16xx Display emulation errors (327x, 5520, 525x).

17xx Fixed disk errors.  
 1701 Fixed disk POST error.  
 1702 Fixed disk adapter error.  
 1703 Fixed disk drive error.  
 1704 Fixed disk adapter or drive error.  
 1780 Fixed disk 0 failure.  
 1781 Fixed disk 1 failure.  
 1782 Fixed disk controller failure.  
 1790 Fixed disk 0 error.  
 1791 Fixed disk 1 error.

18xx I/O expansion unit errors.  
 1801 I/O expansion unit POST error.

1810 Enable/Disable failure.  
 1811 Extended card wrap test failed (disabled).  
 1812 High order address lines failure (disabled).  
 1813 Wait state failure (disable).  
 1814 Enable/Disable could not be set on.  
 1815 Wait state failure (disabled).  
 1816 Extender card wrap test failed (enabled).  
 1817 High order address lines failed (enabled).  
 1818 Disable not functioning.  
 1819 Wait request switch not set correctly.  
 1820 Receiver card wrap test failure.  
 1821 Receiver high order address lines failure.

19xx 3270 PC attachment card errors.

20xx Binary synchronous communications (BSC) adapter errors.

2010 8255 port A failure.  
 2011 8255 port B failure.  
 2012 8255 port C failure.  
 2013 8253 timer 1 did not reach terminal count.  
 2014 8253 timer 1 stuck on.  
 2016 8253 timer 2 did not reach terminal count, or timer 2 stuck on.  
 2017 8251 Data set ready failed to come on.  
 2018 8251 Clear to send not sensed.

01xx Undetermined problem errors.

02xx Power supply errors.

1xx System board errors.

101 System board error interrupt failure.  
 102 System board error Timer failure.  
 103 System board error Timer interrupt failure.  
 104 System board error Protected mode failure.  
 105 System board error Last 8042 command not accepted.



- 106 System board error Converting logic test.
  - 107 System board error Hot NMI test.
  - 108 System board error Timer bus test.
  - 109 Direct memory access test.
  - 121 Unexpected hardware interrupts occurred.
  - 131 Cassette wrap test failed.
  - 152
  - 161 System Options Error-(Run SETUP) (Battery failure).
  - 162 System options not set correctly-(Run SETUP).
  - 163 Time and date not set-(Run SETUP).
  - 164 Memory size error-(run setup).
  - 199 User-indicated configuration not correct.
  
  - 2xx Memory (RAM) errors.
  - 201 Memory test failed.
  - 202 Memory address error.
  - 203 Memory address error.
  
  - 3xx Keyboard errors.
  - 301 Keyboard did not respond to software reset correctly,  
or a stuck key failure was detected.  
If a stuck key was detected, the scan code for the key  
is displayed in hexadecimal.  
For example, the error code  
49 301 indicates that key  
73 the PgUp key has failed  
(49 hex = 73 decimal).
  - 302 User-indicated error from the keyboard test or AT key  
lock is locked.
  - 303 Keyboard or system unit error.
  - 304 Keyboard or system unit error. CMOS does not match  
system.
- 

## THEORY/TECHNICAL REFERENCE

If the number of floppies changes, the BIOS will send a warning message to the screen and ask the user for the new configuration. The BIOS can determine if a floppy has been added or deleted, but it can not determine if a high capacity drive has been substituted for a normal floppy or vice versa. In such a case, a separate setup program must be used.

If the number of hard disk changes, the BIOS will send a warning message to the screen and ask the user for the new configuration. The BIOS can determine if a hard disk has been added or deleted, but it can not determine if one size hard disk has been substituted for another. In such a case, a separate setup must be used. The hard disk configuration in the CMOS RAM is only valid for an AT type hard disk adapter. If an XT hard disk adapter is used, no setup need be done. When setup is done on a hard disk, it is necessary to enter the type of hard disk.

## KEYBOARD

The keyboard contains a microprocessor which is connected to the main circuit board by a 5-pin cable.

### FEATURES

- # 84 keys
- # 8 key rollover
- # Serial data output
- # Low-profile enclosure
- # Position adjustable from 7 to 13
- # Default auto repeat at 10 characters per second
- # Cable: 3.6 meters, 5 wires
- # Power dissipation: DC 5 V at 240 MA
- # Connection: 5-pin DIN connector
- # Weight: 4.2 lbs (1.9 kgs)
- # Dimensions: 19.96" x 7.6" x 1.46"

## THE KEYBOARD

This section, which describes the keyboard functions, is intended for the user who is not familiar with the operating characteristics of a PC.

The keyboard is divided into three sections: the typewriter key area, the function keys, and the numeric keyboard.

You can raise the angle of the keyboard by pushing in and then turning the small round lever on either side of the keyboard.

The keys repeat as long as they are held down.

## THE FUNCTION KEYS

The function keys, which are located at the left of the keyboard, let you enter a command using a single key. When the system is in BASIC Mode, each key will have the following value:

|            |                   |
|------------|-------------------|
| F1: LIST B | F6: "LPT 1        |
| F2: RUN -  | F7: TRON-         |
| F3: LOAD"  | F8: TROFF-        |
| F4: SAVE"  | F9: KEY B         |
| F5: CONT   | F10: SCREEN 0,0,0 |

with B = to a blankspace  
and - = to the return key.

If, for example, you wanted LOAD FILE 1" to appear on the screen, then you would only need to push the F3 key and type in FILE1". LOAD" FILE 1" would appear on the screen.

## THE NUMERIC KEYPAD

The numeric keys are located on the right side of the keyboard. When used with the program editor, these keys enable you to move the cursor up, down, right and left. You can also use the NUM LOCK key to set the numeric keypad so that it works more like a calculator key pad. Pressing the NUM LOCK key shifts the numeric keypad into its own upper-shift mode,

so that you get the numbers 0 through 9 and the decimal point, as indicated on the keycaps. Pressing NUM LOCK again will return the key pad to its normal cursor control mode. Like CAPS LOCK, you can temporarily reverse NUM LOCK by pressing one of the shift keys. The NUM LOCK's LED indicator will light up when the keyboard is in the numeric key board state.

### Cursor Up

Moves the cursor one line up.

### Cursor Down

Moves the cursor one line down.

### Cursor Left

Moves the cursor one position left. If the cursor moves beyond the left edge of the screen, it will appear to the right side of the screen on the line below.

### Cursor Right

Moves the cursor one position right. If the cursor moves beyond the right edge of the screen, it will appear on the left side of the screen, one line down (In other words, it wraps).

### Home

Moves the cursor to the upper left-hand corner of the screen. When the CTRL and HOME keys are pressed simultaneously, the screen clears and the cursor is in the upper left-hand corner of the screen.

### End

Moved the cursor to the end of the line. When the CTRL and END keys are pressed simultaneously, the data from the current cursor position to the end of the line erased.



### PgUp

When the CTRL and PGUP keys are pressed simultaneously, the cursor will move to the top of the document.

### PgDn

Moves the cursor down 25 lines. When the CTRL and PGDN keys are pressed simultaneously, all data from the cursor position to the end of the screen will be deleted.

### Ins

Turns on the insert mode. The insert key toggle on and off. In the insert mode, data typed in will be inserted into the existing text. As characters are moved off the right side of the screen, they will wrap around and form a new line below. When the insert mode is off, any characters typed in will overwrite existing text.

You can also turn off the insert mode by pressing any of the cursor movements keys or the "<-" key.

### Del

Deletes the character at the current cursor position. All characters to the right of the deleted character move one position left to fill in the empty space. Once again text will wrap to the line below.

### The Main Keyboard

The keyboard responds like a standard typewriter keyboard. Capital letters and special characters show above the numbers on the number keys are displayed by holding down either of the shift keys and pressing the desired key. The functions of some special keys are described below.

### Caps Lock

The CAPS LOCK key is similar to the shift lock key on a typewriter. The only difference is that it generates capital letters and not the special uppershift characters on the numeric keys. The key toggle so after it is pushed you will continue to get

capital letters until it is pushed, again. To get lower case letters while CAPS LOCK is on, push the shift key while pushing a selected letter. The LED indicator will light when the CAPS LOCK is on.

### Alt

The ALT key enables easy entry of BASIC statement keywords. This key enables you to type an entire BASIC keyword with a single stroke.

Simultaneously hold down to Alt key and one of the alphabetic keys, (A - Z), to type a BASIC keyword. Keywords associated with each letter are summarized below. Letters not having reserved words are noted by NO WORD.

|   |          |   |         |
|---|----------|---|---------|
| A | AUTO     | M | MOTOR   |
| B | BSAVE    | N | NEXT    |
| C | COLOR    | O | OPEN    |
| D | DELETE   | P | PRINT   |
| E | ELSE     | Q | NO WORD |
| F | FOR      | R | RUN     |
| G | GOTO     | S | SCREEN  |
| H | HEXS     | T | THEN    |
| I | INPUT    | U | USING   |
| J | NOT WORD | V | VAL     |
| K | KEY      | W | WIDTH   |
| L | LOCATE   | X | XOR     |

### Shift

Make capital letters and the special characters shown above the numbers by holding down either of the Shift keys and pressing any key.

### Ctrl

The CTRL key is used together with a standard key to perform a special command or function. Below are examples of these functions.



**Ctrl-G**

Tone. When these two keys are pushed, the speaker beeps.

**Ctrl-Scroll Lock**

Break. This stops your program while it is running.

**Ctrl-Num Lock**

Pause. This temporarily stops your program, press any key to continue.

**Ctrl->**

Next word. This moves the cursor right to the next word on the line.

**Ctrl-<-**

Previous word. Moves the cursor left to the previous word on the line.

**Ctrl-Home**

Clear screen. This command clears the screen and moves the cursor to the upper-left corner.

**Ctrl-Alt-Del**

System reset. Holding both the CTRL and the ALT keys simultaneously and then pressing the DEL key reloads the system or program diskette. (An error message will appear if a data diskette is loaded).

**Alt-Esc**

You will hear a buzzer whenever a key is pressed. If you do not wish this buzzer to sound, press down these keys. To reactivate the buzzer, push these same two keys down again.

**Tab**

Moves the cursor to the next tab stop. Tab stops are already set every eight character positions.

When the insert mode is off, pressing the TAB key moves the cursor over characters until it reaches the next tab stop.

When the insert mode is on, pressing the TAB key inserts blank spaces from the current cursor position to the next tab stop.

**Esc**

Pressing this key deletes the line the cursor is on. Therefore the line is not passed to BASIC for processing. If it is a program line, the line is not erased from the program in memory.

**Backspace**

This <- key is not only a backspace, but it also erases the letters that it is passing over. All characters to the right of the deleted character will move left one position to fill the deleted space. Subsequent characters and lines within the current logical line will move up as with the Del key.

If you wish to move to the left and not erase the letters which you are passing, use the CURSOR LEFT key in the Numeric pad section of the keyboard.

**Enter <-**

This is the CARRIAGE RETURN or ENTER KEY.

**PrtSc \***

Below the SYS REQ KEY is the \* key. PRtSc stands for "Print Screen". When the key board is in lowershift, pressing this key causes the asterisks to be typed. In uppershift, this key causes a copy of what is on the screen to be printed on the printer (LPT1). So, if you ever need a hard (or printed) copy of what is currently being displayed, press the PRtSc key and a shift key simultaneously.

**NOTE:** Characters which cannot be recognized by the printer are printed as blank spaces.

**Scroll Lock**

When the SCROLL LOCK and CTRL keys are pushed simultane-

ously, instruction level BASIC is interrupted and program execution returns to command level BASIC. These keys are also used to exit the AUTO line numbering mode.

### Keyboard Scan Codes

Each key is assigned a unique 8-bit, make, scan code, which is sent when the key is pressed. Each key also sends a break code when the key is released.

Scan codes, which are received from the keyboard, are converted by the keyboard controller before they are put into the controller's output buffer.

## POWER SUPPLY

The system's power supply is contained inside the system unit and provides power for the system board, the adapters, the diskette drives, the fixed disk drives, the keyboard, and the IBM Monochrome Display.

The system power supply is designed for IBM PC/AT compatible computer use. Total output is 200 Watts with 115/230 Vac selectable switch at the rear of the power supply box.

### Input Characteristics

The power supply can operate at a frequency of either 60  $\pm$  3 Hz or 50  $\pm$  2 Hz, and it can operate at 100 Vac to 130 Vac, 5.0 A or 220/260 Vac, 2.5 A. The voltage is selected with the switch above the power-cord plug at the rear of the power supply. The following figure shows the input requirements.

AC Input Voltage: 100V to 130V/200V to 260V selectable

AC Input Frequency: 47 to 63 Hz

### Input Requirements

| Range   | Voltage (Vac) | Current (Amperes) |
|---------|---------------|-------------------|
| 115 Vac | Minimum 100   | Maximum 5         |
|         | Maximum 125   |                   |
| 230 Vac | Minimum 200   | Maximum 3.0       |
|         | Maximum 240   |                   |

### Power Supply Output

| NORMAL OUTPUT | OUTPUT CURRENT |
|---------------|----------------|
| +5V           | 22.6A          |
| +12V          | 8A             |
| -5V           | 0.4A           |
| -12V          | 0.6A           |

### Output Characteristics

The power supply provides +5, -5, +12, and -12 Vdc. The following figure shows the load current and regulation tolerance for the voltages.

Note: The power supply also supplies either 115 Vac or 230 Vac for the IBM Monochrome Display.

### DC LOAD Requirements

| Output | Load | Tolerance | Ripple |
|--------|------|-----------|--------|
| +5V    | 20A  | $\pm$ 2%  | 50MV   |
| +12V   | 7.3A | $\pm$ 5%  | 100MV  |
| -5V    | 0.3A | $\pm$ 10% | 100MV  |
| -12V   | 0.3A | $\pm$ 10% | 100MV  |



### Output Protection

If any output becomes overloaded, the power supply will switch off within 20 milliseconds. An overcurrent condition will not damage the power supply.

### Dummy load

If no fixed disk drive is connected to the power supply, a dummy load must be connected to P10. The dummy load is a 5 ohm, 50 watt resistor.

### Output Voltage Sequences

Under normal conditions, the output voltage levels track within 300 milliseconds of each other when power is applied to, or removed from the power supply, provided at least minimum loading is present.

### No-Load Operation

No damage or hazardous conditions occur when primary power is applied with no load on any output level. In such cases, the power supply may switch off, and a power-on cycle will be required. The power supply requires a minimum load for proper operation.

### Power-Good Signal

The power supply provides a "power-good" signal to indicate proper operation of the power supply.

When the supply is switched to OFF for a minimum of 1 second and then switches to ON, the "power-good" signal is generated, assuming that there are no problems. This signal is a logical AND of the dc output-voltage sense signal and the ac input-voltage sense signal.

The power-good signal is also a TTL-compatible high level for normal operations, or a low level for fault conditions. The AC fail signal causes power-good to go to a low level at least 1 millisecond before any output voltage falls below the regulation limit. The operating point used as a reference for measuring the 1 millisecond is normal operation at minimum line voltage

and maximum load.

The DC output-voltage sense signal holds the power-good signal at a low level when power is switched on until all output voltages have reached their minimum sense levels. The power good signal has a turn-around delay of at least 100 milliseconds but not longer than 500 milliseconds. The following figure shows the minimum sense levels for the output voltages.

| Level (Vdc) | Minimum (Vdc) |
|-------------|---------------|
| +5          | +4.5          |
| -5          | -3.75         |
| +12         | +10.8         |
| -12         | -10.4         |

### Fan-Out

Fan-out is the number of inputs that one output can drive. The power-good signal can drive six standard TTL loads.

### Connectors

The following figure shows the pin assignments for the power-supply output connectors.

| Load Point | Voltage (Vdc) | Max. Current (A) |
|------------|---------------|------------------|
| PS8-1      | Power Good    | See note         |
| PS8-2      | +5            | 3.8              |
| PS8-3      | +12           | 0.7              |
| PS8-4      | -12           | 0.3              |
| PS8-5      | Ground        | 0.0              |
| PS8-6      | Ground        | 0.0              |
| PS9-1      | Ground        | 0.0              |
| PS9-2      | Ground        | 0.0              |
| PS9-3      | -5            | 0.3              |
| PS9-4      | +5            | 3.8              |
| PS9-5      | +5            | 3.8              |
| PS9-6      | +5            | 3.8              |



|       |        |     |
|-------|--------|-----|
| P10-1 | +12    | 2.8 |
| P10-2 | Ground | 0.0 |
| P10-3 | Ground | 0.0 |
| P10-4 | +5     | 1.8 |
| P11-1 | +12    | 2.8 |
| P11-2 | Ground | 0.0 |
| P11-3 | Ground | 0.0 |
| P11-4 | +5     | 1.8 |
| P12-1 | +12    | 1.0 |
| P12-2 | Ground | 0.0 |
| P12-3 | Ground | 0.0 |
| P12-4 | +5     | 0.6 |

## THE HARD DISK CONTROLLER AND DISKETTE DRIVE

### (A) HARD DISK CONTROLLER CARD DESCRIPTION

The hard disk controller card is designed to interface with two 5.25-inch (or 3.25-inch) Winchester hard disk drives. The Winchester hard disk drive signals are based on the interface compatible with the "Seagate Technology ST 506" and "ST 412". The drives need not be of the same capacity or configuration. All necessary receivers and drivers are included on the board to allow direct connection to the drive(s).

### FEATURES OF THE HARD DISK CONTROLLER

- # PC/AT compatible hard disk controller
- # Controls up to two hard disk drives
- # Hardware design allows two Western Digital hard disk controllers in one system.
- # 8-bit HI-directional bus HOST interface
- # 16-bit high-speed PIO data transfers
- # 32-bit ECC for hard disk error detection and correction

- # Multiple sector read/write commands (may cross head and cylinder boundaries)
- # Implied and buffered seek commands
- # Programmable format and error recovery algorithms
- # Read/write diagnostic and verify commands

## INTERFACE CONNECTORS

The HDD/FDD controller has five interface connectors:

- P1 62-pin card edge connector  
Component side: Pins A1 through A31  
Conductor side: Pins B1 through B31
- P2 36-pin card edge connector  
Component side: Pins C1 through C18  
Conductor side: Pins D1 through D18
- J1 control cable connector
- J2 drive 0 data cable connector
- J3 drive 1 data cable connector

### (B) THE HIGH CAPACITY DISKETTE DRIVE

The 1.2MB high-capacity diskette drive is capable of reading and writing on diskettes in either the 160/180 KB, 320/360 KB, or 1.2 MB mode. The information written on the diskettes, however, can only be read by a high capacity diskette drive.

**NOTE:** There are some diskettes which are designed specifically to be used in the 1.2 MB drive. These diskettes can not be used in a 160/180 KB or 320/360 KB drives as these drives are too slow.

Because of the way some diskettes have been copy protected, the high capacity diskette drive may not be able to read them. This may occur if the copy protection is based on one

of the following:

**Rotation Speed:** Copy protection using the time between two events on a diskette. Will not work on the high capacity diskette drive.

**Access Speed:** Diskette BIOS must set the track access time for the different types of media used on the 1800-AT PLUS.

**Diskette Change Signal:** Copy protection may not be able to reset this signal.

## MOVING SYSTEM

Before you move your system, do the following four things: prepare the floppy disk drive, "park" the hard disk drive, turn OFF the system's power, remove all cables from the kit.

Whenever you need to move your system or hard disk, you should always lock the read/write head of your drive to the shipping zone area of the disk. This will protect the head and place it in a location where there is no data.

To prepare the floppy disk drive:

1. Remove the floppy diskette from the drive(s).
2. Insert the shipping cardboard which came with the unit originally (To protect the inside of the drive).
3. Close the floppy drive door. (To anchor the moving parts of the drive).

To prepare the hard disk drive, you will need to run a head positioning program. This program will secure the moving parts in the hard disk drive. Follow the instructions in the manual which accompanied your hard disk drive.

Once your drives are secured, you should turn OFF the system's power and remove all cables from the back of the unit.

1. Insert the AT-TURBO 286 Utility Diskette into the floppy drive.
2. Type: SHIPDISK <return>
3. The program will ask you for a drive number (1-8). Enter 1 if you only have one hard disk. If you have two hard disks,

## Appendix A. Device Names

### Device Names

| Device Name   | Interpretation  |
|---------------|---|
| CON:          | This device name references keyboard input and screen output. To end CON: as an input device, press F6 followed by Enter. This sends the EOF (end-of-file) code.  |
| AUX: or COM1: | These device names reference the first communications adapter port.   |
| LPT1: or PRN: | These device names reference the line printer's usage as an output device.  |
| NUL:          | This device name is a dummy argument. It references a device name that does not exist. NUL: is generally used for testing purposes or in situations where a command requires a filename, but the programmer does not wish to create a file. |



Appendix B.  
ASCII Codes

| Dec | Hex | Character | Dec | Hex | Character |
|-----|-----|-----------|-----|-----|-----------|
| 000 | 00H | NUL       | 030 | 1EH | RS        |
| 001 | 01H | SOH       | 031 | 1FH | US        |
| 002 | 02H | STX       | 032 | 20H | SPACE     |
| 003 | 03H | ETX       | 033 | 21H | !         |
| 004 | 04H | EOT       | 034 | 22H | "         |
| 005 | 05H | ENQ       | 035 | 23H | #         |
| 006 | 06H | ACK       | 036 | 24H | \$        |
| 007 | 07H | BEL       | 037 | 25H | %         |
| 008 | 08H | BS        | 038 | 26H | &         |
| 009 | 09H | HT        | 039 | 27H | '         |
| 010 | 0AH | LF        | 040 | 28H | (         |
| 011 | 0BH | VT        | 041 | 29H | )         |
| 012 | 0CH | FF        | 042 | 2AH | *         |
| 013 | 0DH | CR        | 043 | 2BH | +         |
| 014 | 0EH | SO        | 044 | 2CH | ,         |
| 015 | 0FH | SI        | 045 | 2DH | -         |
| 016 | 10H | DLE       | 046 | 2EH | .         |
| 017 | 11H | DC1       | 047 | 2FH | /         |
| 018 | 12H | DC2       | 048 | 30H | 0         |
| 019 | 13H | DC3       | 049 | 31H | 1         |
| 020 | 14H | DC4       | 050 | 32H | 2         |
| 021 | 15H | NAK       | 051 | 33H | 3         |
| 022 | 16H | SYN       | 052 | 34H | 4         |
| 023 | 17H | ETB       | 053 | 35H | 5         |
| 024 | 18H | CAN       | 054 | 36H | 6         |
| 025 | 19H | EM        | 055 | 37H | 7         |
| 026 | 1AH | SUB       | 056 | 38H | 8         |
| 027 | 1BH | ESC       | 057 | 39H | 9         |
| 028 | 1CH | FS        | 058 | 3AH | :         |
| 029 | 1DH | GS        |     |     |           |

Appendix B. ASCII Codes (cont).

| Dec | Hex | Character | Dec | Hex | Character |
|-----|-----|-----------|-----|-----|-----------|
| 059 | 3BH | ;         | 094 | 5EH | A         |
| 060 | 3CH | ,         | 095 | 5FH | -         |
| 061 | 3DH | =         | 096 | 60H |           |
| 062 | 3EH | ?         | 097 | 61H | a         |
| 063 | 3FH | @         | 098 | 62H | b         |
| 064 | 40H | A         | 099 | 63H | c         |
| 065 | 41H | B         | 100 | 64H | d         |
| 066 | 42H | C         | 101 | 65H | e         |
| 067 | 43H | D         | 102 | 66H | f         |
| 068 | 44H | E         | 103 | 67H | g         |
| 069 | 45H | F         | 104 | 68H | h         |
| 070 | 46H | G         | 105 | 69H | i         |
| 071 | 47H | H         | 106 | 6AH | j         |
| 072 | 48H | I         | 107 | 6BH | k         |
| 073 | 49H | J         | 108 | 6CH | l         |
| 074 | 4AH | K         | 109 | 6DH | m         |
| 075 | 4BH | L         | 110 | 6EH | n         |
| 076 | 4CH | M         | 111 | 6FH | o         |
| 077 | 4DH | N         | 112 | 70H | p         |
| 078 | 4EH | O         | 113 | 71H | q         |
| 079 | 4FH | P         | 114 | 72H | r         |
| 080 | 50H | Q         | 115 | 73H | s         |
| 081 | 51H | R         | 116 | 74H | t         |
| 082 | 52H | S         | 117 | 75H | u         |
| 083 | 53H | T         | 118 | 76H | v         |
| 084 | 54H | U         | 119 | 77H | w         |
| 085 | 55H | V         | 120 | 78H | x         |
| 086 | 56H | W         | 121 | 79H | y         |
| 087 | 57H | X         | 122 | 7AH | z         |
| 088 | 58H | Y         | 123 | 7BH | :         |
| 089 | 59H | Z         | 124 | 7CH | :         |
| 090 | 5AH | [         | 125 | 7DH | :         |
| 091 | 5BH | \         | 126 | 7EH | :         |
| 092 | 5CH | ]         | 127 | 7FH | DEL       |
| 093 | 5DH |           |     |     |           |



## WARRANTY

The TCI-EMS 286 is warranted by the dealer. The warranty period begins on the date of purchase from the manufacturer and extends.

The terms of the warranty are as follows:

If the product is defective in material or workmanship, the Buyer shall have the right to return the product within ( ) days, or within ( ) days if the product was shipped overseas.

If the equipment fails during the warranty period. The Buyer must first notify the place of purchase and request return authorization. The defective product should then be returned in the original packaging with a failure report and purchase receipt attached, and with any freight charges prepaid. It will either be repaired or replaced at no charge.

If, however, the product is not returned in the original packing, any damage from shipment will void the warranty.

The Warranty shall not apply to defects which result from:

1. Unauthorized modification or service.
2. Shipping damage.
3. Buyer supplied interfacing.
4. Operation outside the range of environmental, physical or electrical specification for the product.
5. Damage by accident or misuse.
6. Seals which show evidence of tampering.

W BANK3

0 ~ 3: 41256-10 x 18  
4 ~ 7: 411000-10 x 18

W BANK1

1 : 4154-10 x 18  
3 : 41256-10 x 18  
7 : 411000-10 x 18

JP5: HIGH SPEED LED  
1- ANODE  
2- CATHODE

JP4: EXT. HIGH SPEED SWITCH  
2 ☐ 1 OPEN - LOW SPEED  
2 ☐ 1 CLOSE- HIGH SPEED

SW1: MONITOR TYPE  
3 ☐ 1 MONO  
3 ☐ 1 COLOR

J18: RAMSIZE

3 ☐ 1 256KB  
3 ☐ 1 512KB

JP7: KEY BOARD BIOS

3 ☐ 1 PHOENIX

3 ☐ 1 AWARD

J21: EXTERNAL BATTERY

1- +5V  
2- GND  
3- GND  
4- GND

JP10: WAIT STATE

☐ 0 WAIT  
☐ 1 WAIT

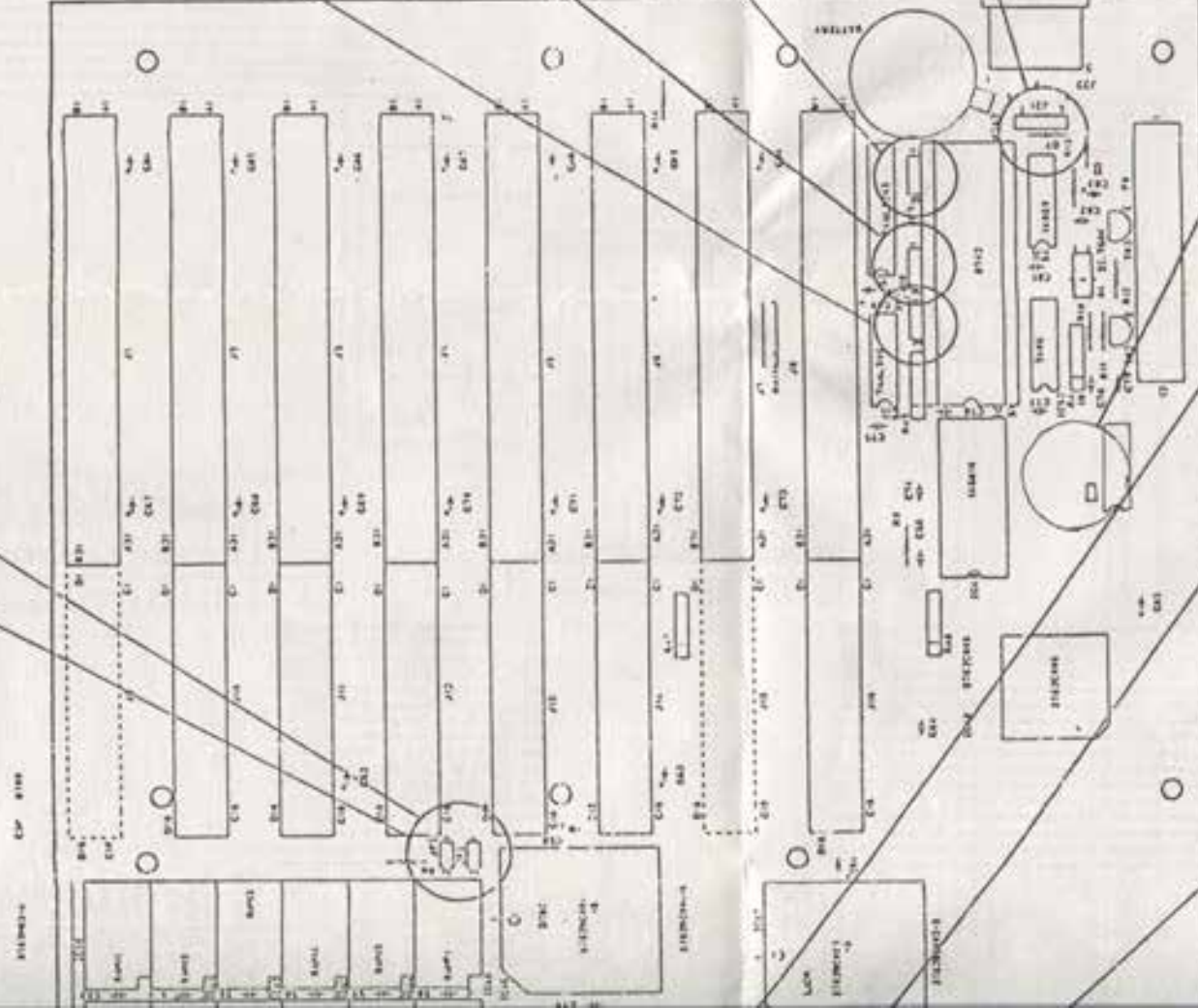
ROM3  
BIOS ROM-HI

ROM1  
BIOS ROM-LO

J20: KEY LOCK  
& LED CONNECTOR

1- LED POWER  
2- GND  
3- GND  
4- KB LOCK  
5- GND

B+384KB  
B+EMS(384KB)  
B+1408KB  
B+EMS(1408KB)  
B+3456KB  
B+EMS(3456KB)





JP9 : PROM TYPE

3 ☐ ☐ ☐ 1 27128-15

3 ☐ ☐ ☐ 1 27256-15

NOTE: AT THE SAME TIME  
ADJUST DSP1 #5

D-RAM BANK8

MODE0 ~ 3: 41256-10 x 18

MODE4 ~ 7: 411000-10 x 18

D-RAM BANK1

MODE1 : 4164-10 x 18

MODE3 : 41256-10 x 18

MODE7 : 411000-10 x 18

I/O WAIT CNTR.

☐ 1 CNTRL. BY KEYBOARD

☐ 1 CNTRL. BY DIPSWITCH

CLOCK SPEED CNTR.

☐ 1 CNTRL. BY KEYBOARD

☐ 1 CNTRL. BY DIPSWITCH

8 : EXT. EMS SWITCH

☐ 1 OPEN-EXTEND MODE  
☐ 1 CLOSE-EXPAND MODE  
(EMS)

219 : SPEAKER CONNECTOR

2-1-1-1 SPEAKER

3- GND  
4- +5V

JP6 : RESET SWITCH

2 ☐ ☐ ☐ 1 OPEN-RUN

2 ☐ ☐ ☐ 1 CLOSE-RESET CPU

DSP1 : #1~#5

|                       | ON    | OFF   |
|-----------------------|-------|-------|
| #1 : CLOCK SPEED      | NOMAL | HIGH  |
| #2 : TEST             | 4WAIT | 6WAIT |
| #3 : I/O WAIT         | 9E8H  | 998H  |
| #4 : EMS/PORT ADDRESS | 27128 | 27256 |
| #5 : PROM TYPE        |       |       |

DSP1 : #6~8: RAN SIZE

| #8  | #7  | #6  | MODE | SIZE              |
|-----|-----|-----|------|-------------------|
| ON  | ON  | ON  | 0    | 512KB             |
| OFF | ON  | ON  | 1    | 640KB             |
| ON  | OFF | ON  | 2    | 640KB+384KB       |
| OFF | OFF | ON  | 3    | 640KB+EMS(384KB)  |
| ON  | ON  | OFF | 4    | 640KB+1408KB      |
| OFF | ON  | OFF | 5    | 640KB+EMS(1408KB) |
| ON  | OFF | OFF | 6    | 640KB+3456KB      |
| OFF | OFF | OFF | 7    | 640KB+EMS(3456KB) |

J20 : KEY

2 LED

1- LED

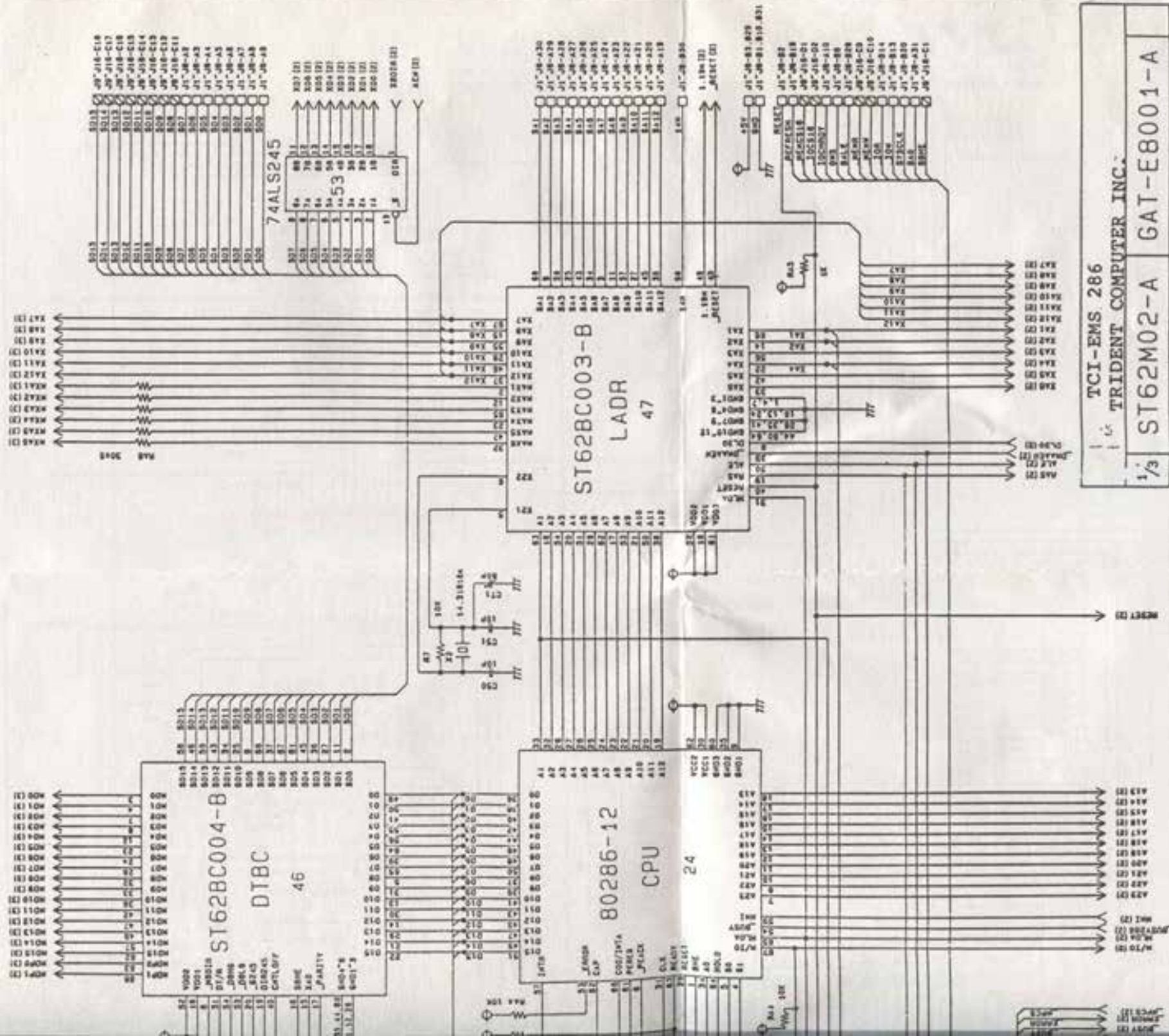
3- GND

4- KB L0

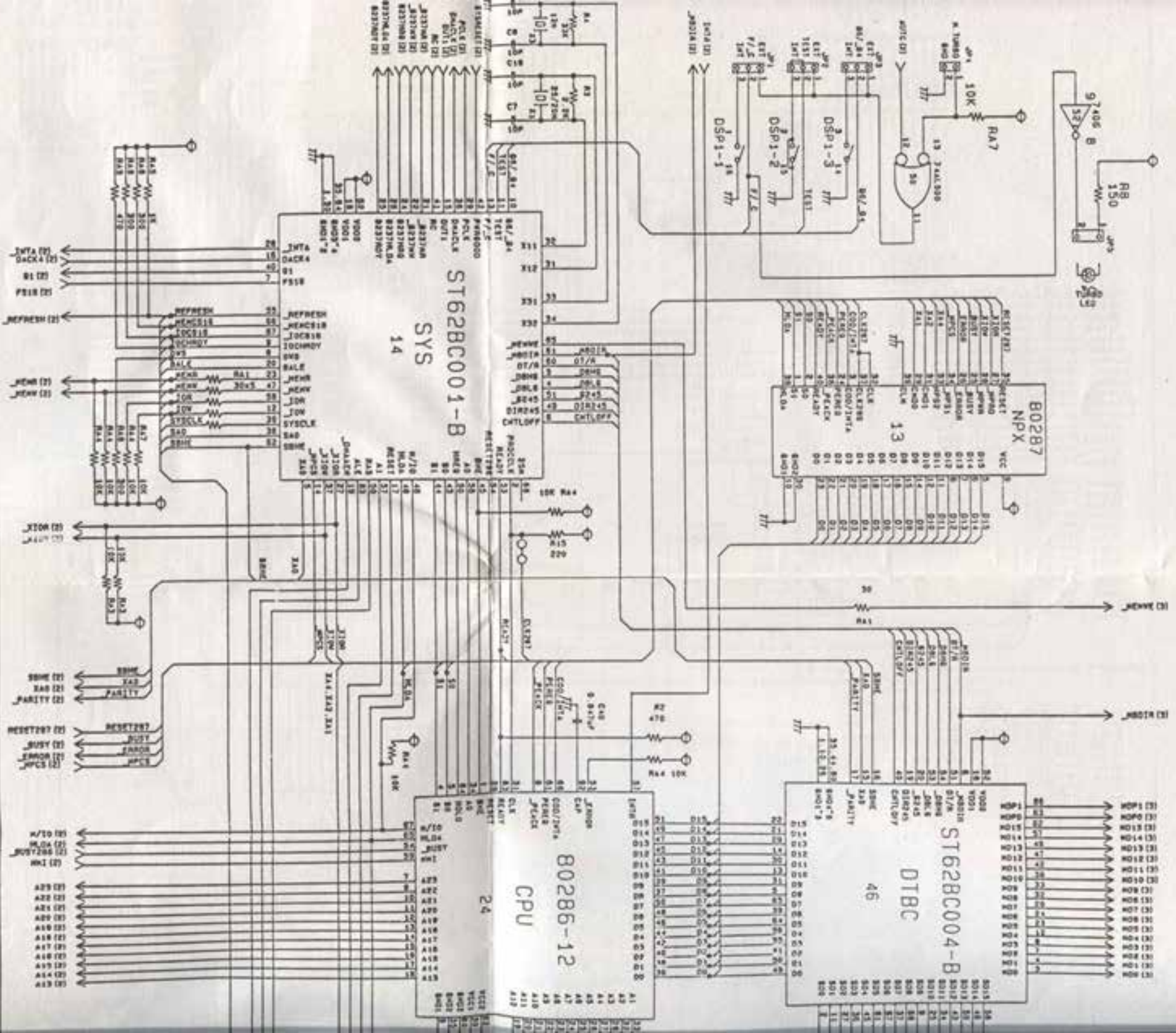
5- GND

NOTE: #1, #3 ARE ENABLE WHEN JP1(2-3), JP3(2-3) ARE CLOSED.

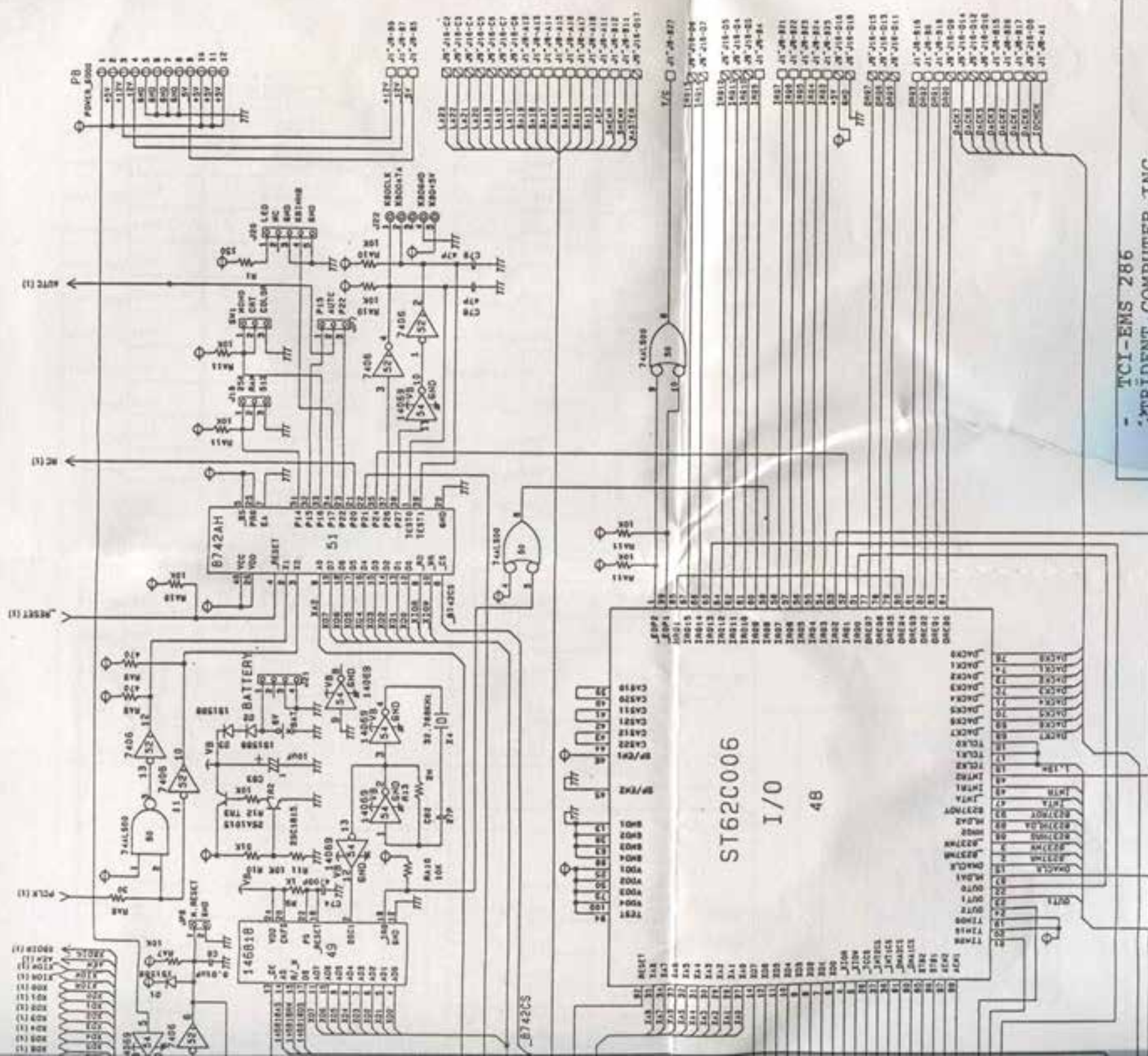




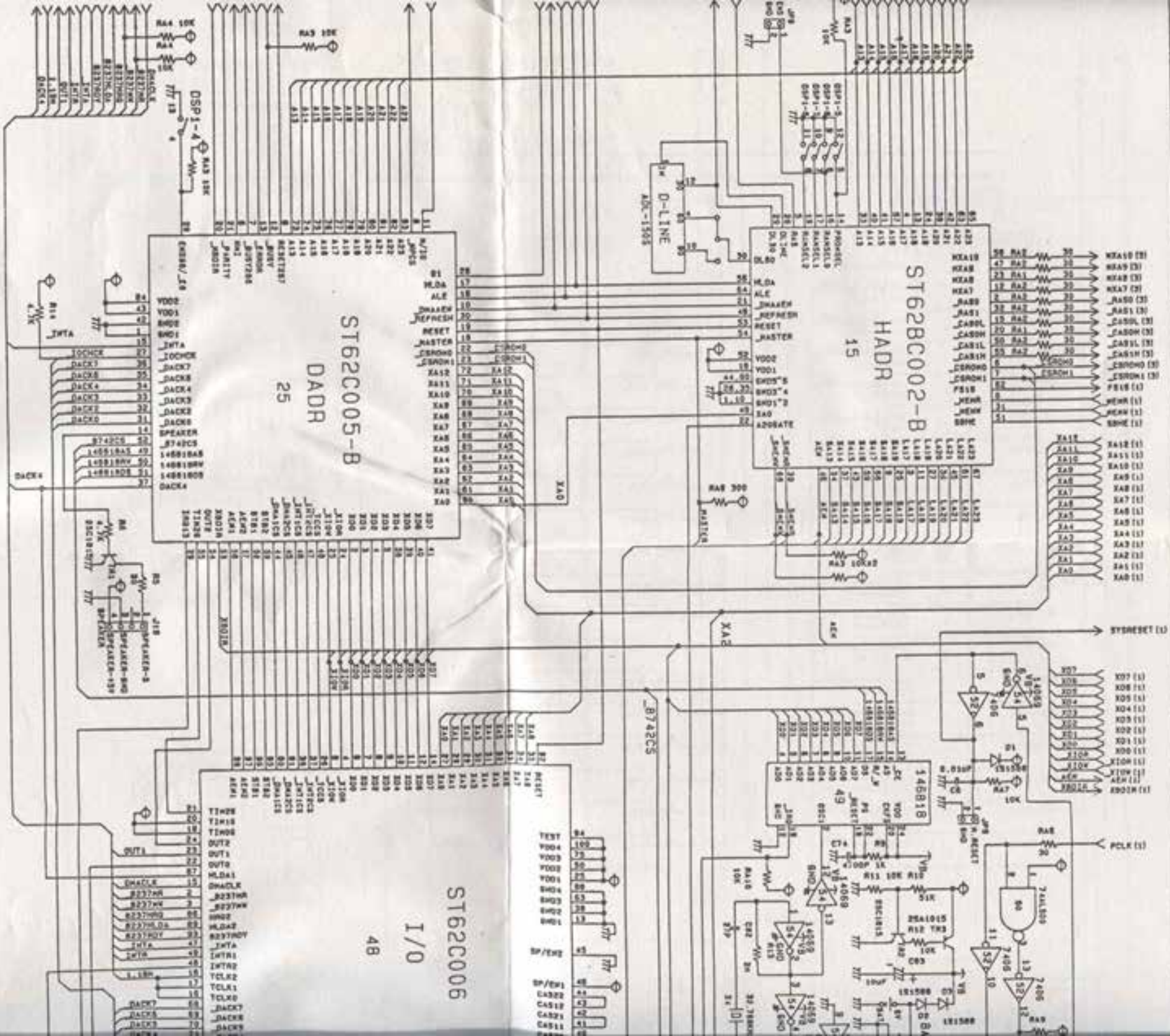
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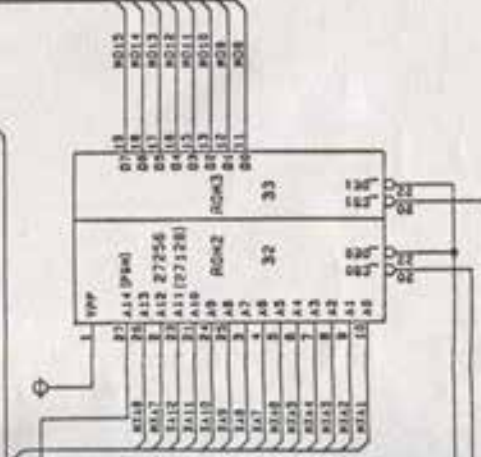
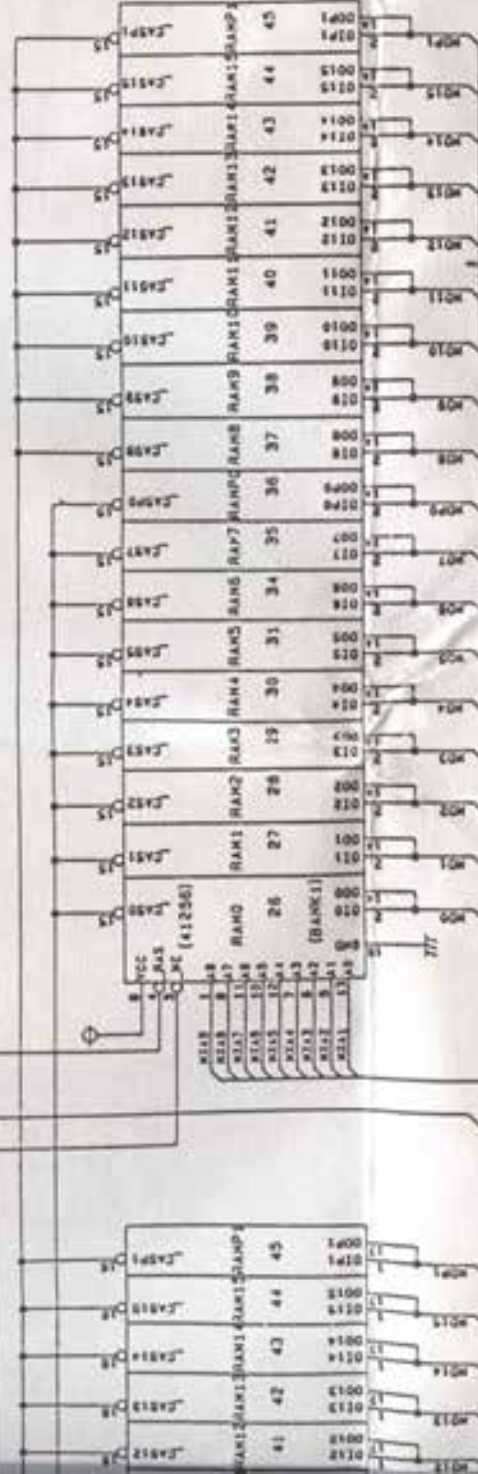
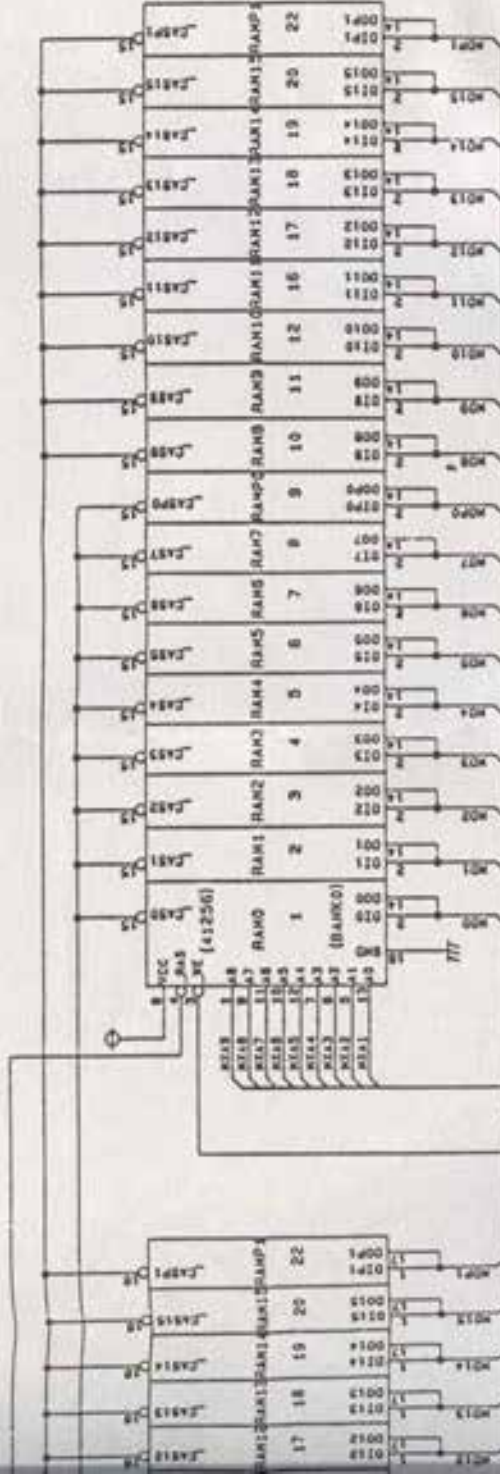












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