

ROBIN'S FRONTIER CONTROL LIST

General flight controls

A: tilt down
Z: pull up
>: tilt starboard
<: tilt port
Right SHIFT: reverse thrust
Enter: forward thrust
R: use radar mapper
Alt. + F8: when possible, forced mis-jump
+ & - : zoom out and in respectively
Cursor keys: when in external view, rotates ship
Right MB: move ship with mouse, pressing LMB fires lasers
ESC.: pause
?: use hyperspace cloud analyser
D: take photograph if military cameras are fitted or if mining
deploys and loads MB4
H: hyperspace to your chosen destination

Others

C: Re-centre system map on your current location
*: Print the current screen (an editor is needed to utilise this function)
No. 8264: rotate ship, other + & - zoom
Alt & cursor: move pointer without mouse
Insert: toggles screen in system map
Shift: speeds up scrolling in the system map

Shift F1 - F5: use star dreamer without mouse

Fighting controls

E: use E.C.M.
X: eject from ship (if you have an escape pod)
B: drop energy bomb
M: fire missile, when ready
SPACE: fire lasers

F keys shortcut list (some of these change when in the system screen)

F1: changes ship's view
F2: toggles galactic and system maps
F3: toggles commander profile, ship status, cargo etc
F4: the communications button (performs different but similar functions
in a starport)
F5: toggles between scanner and H.U.D.
F6: when a system is selected this becomes the planet info button
F7: switches between manual control, autopilot or engines off
F8: the hyperspace button
F9: lowers and raises the undercarriage
F10: enables/disables text such as planet names, ship registrations etc

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