

## ROBIN'S FRONTIER CONTROL LIST

### General flight controls

A: tilt down  
Z: pull up  
>: tilt starboard  
<: tilt port  
Right SHIFT: reverse thrust  
Enter: forward thrust  
R: use radar mapper  
Alt. + F8: when possible, forced mis-jump  
+ & - : zoom out and in respectively  
Cursor keys: when in external view, rotates ship  
Right MB: move ship with mouse, pressing LMB fires lasers  
ESC.: pause  
?: use hyperspace cloud analyser  
D: take photograph if military cameras are fitted or if mining  
deploys and loads MB4  
H: hyperspace to your chosen destination

### Others

C: Re-centre system map on your current location  
\*: Print the current screen (an editor is needed to utilise this function)  
No. 8264: rotate ship, other + & - zoom  
Alt & cursor: move pointer without mouse  
Insert: toggles screen in system map  
Shift: speeds up scrolling in the system map  
  
Shift F1 - F5: use star dreamer without mouse

### Fighting controls

E: use E.C.M.  
X: eject from ship (if you have an escape pod)  
B: drop energy bomb  
M: fire missile, when ready  
SPACE: fire lasers

### F keys shortcut list (some of these change when in the system screen)

F1: changes ship's view  
F2: toggles galactic and system maps  
F3: toggles commander profile, ship status, cargo etc  
F4: the communications button (performs different but similar functions  
in a starport)  
F5: toggles between scanner and H.U.D.  
F6: when a system is selected this becomes the planet info button  
F7: switches between manual control, autopilot or engines off  
F8: the hyperspace button  
F9: lowers and raises the undercarriage  
F10: enables/disables text such as planet names, ship registrations etc

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